# Nazli Cangonul

Service Designer, Facilitator, MFA | she/her

Performance-driven senior service and learning designer with more than 9 years of experience, leading international research, design and capacity-building projects. Deep working expertise in qualitative research, systems mapping, facilitation and crafting end-to-end journeys towards efficiency, resonance and delight.

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experience

April 2023 - present | 2 years

#### Freelance Service Designer & Facilitator

Leveraging Human-Centered Design, Service Design and workshop facilitation for variety of international organizations to drive innovations at scale, in private and public sector.

- \* Led the international design research and testing for a global eSIM provider Roamless' diversifying product offerings.
- \* For European Commission, co-led the research and community engagement strategy for HERIFORGE project, bringing appx. **80 XR and cultural heritage professionals** across Poland, Cyprus and Türkiye.
- \* Facilitated workshops with **70+ youth** in earthquake-affected areas for UNICEF Türkiye, UN Women, and UNFPA, cocreating a Youth Declaration, now guiding gender-inclusive and resilient urban plans with national ministries.
- \* Led HP Foundation and UNDP's E-SDG Workshop, uniting HP LIFE Master Trainers and stakeholders to advance SDG-driven initiatives for emerging social entrepreneurs.
- \* Facilitated a needs-based LMS design workshop for UNDP Iraq and ICPSD, aiming to equip 28,000 students, teachers, and admins at Northern Iraq universities with sector-ready skills, to be developed in 2025.
- \* Facilitated Youth Co-Design Workshops with UNICEF (2021, 2024), engaging 80+ youth to co-create initiatives for UNICEF's 5-year Country Programme.

January 2018 - April 2023 | 5.5 years

#### ATÖLYE, part of kyu Collective

Service & Learning Design Lead | 2022 - 2023

Senior Service & Learning Designer | 2020 - 2022

Service Designer & Researcher | 2018 - 2020

ATÖLYE is an international community-powered innovation consultancy, part of kyu Collective alongside IDEO, SYPartners, BEWorks, Gehl. Scoped, led and delivered research and service design projects on complex systems and end-to-end experiences. Partnered with other kyu companies, IDEO and SYPartners, on high-impact, confidential projects.

- \* Co-led the research and experience strategy for Getir's Fintech launch, applying insights, personas and UX principles.
- \* Designed a human-centric loyalty program for Turkcell, currently engaging 14.5M users monthly. Achieved a 5-10% churn reduction and 50-240% ecosystem app user growth, driving significant revenue.
- \* Designed service blueprints for imece, boosting funding by \$300K, 6X portfolio growth, and partnerships with top Turkish firms and global orgs like SIX and B Corp. Supported 47+ social startups and 5,000 youth.
- \* Designed and co-facilitated a transformational learning program for training **44 Chief Design Officers** from UAE Government's high-potential leaders from diverse Ministries.
- \* Led 3-year strategy for Emirates Foundation's ne'ma Initiative, driving cross-sector food waste programs. Achieved 37% waste reduction in hotels, rescued 190K kg surplus food, donated 897K kg, and cut 1.4M kg CO₂ emissions.
- \* Co-led the innovation program for a pharmaceutical company, leading to 3 disruptive service offerings for pharmacy detailing processes during Covid.
- \* Led 400+ hours of workshops on innovation and human-centered design globally, with an average NPS of 9.6.
- \* Coached **2 designers** and mentored **6 designers**, empowering their growth and activating unique strengths. Led teams of **20+ international, transdisciplinary members** on service design, capacity-building, and strategy projects.
- \* Led business development in Turkey and the Middle East, driving client engagements for annual revenue targets.

September 2021 - June 2022 | 10 months

## Bilgi University, Istanbul

#### Visiting Lecturer, Service Design

Bilgi University is one of the first foundation universities of Türkiye, with an industry-leading design department.

\* Designed a curriculum for 2 semesters for +50 undergraduate students from different majors. Planned and facilitated an experiential remote learning environment to equip students with Service Design skillsets.

January 2017 - April 2017 | 4 months

## Field Studio, New York

#### Design Researcher

Field Studio is a collective of senior and independent user researchers, providing flexible and agile research for clients.

- \* Co-led qualitative research and strategy for a global furniture and tech leader company, Steelcase, conducting indepth interviews with deans, provosts at select US universities and superintendents at select districts.
- \* Delivered a playbook with insights and design principles for Steelcase's emerging value proposition.

September 2016 - November 2017 | 3 months

#### Matters of the Earth, New York

#### Communications Designer

\* Collaborated with co-founder to design user experiences and communication materials for social movements, including Black Lives Matter UK and Gender at Work.

2016 | 6 months

### The V Store, New York

#### **Experience Designer**

The V Store is an innovative "third space" for people to get information about reproductive health in a comfortable, inviting, and fun way.

\* Designed and built the service concept, merging sexual and reproductive healthcare. Led the spatial experience and product curation for 3-day pop-up experience in Soho, New York. The retail store drew 1,200+ visitors and generated strong revenue compared to a similar shop in New York.

2013 - 2014 | 1 year

#### IKEA, Istanbul

#### **Spatial Experience Designer**

- \* Developed strategically aligned store experiences, enhancing both functional and emotional connections with the brand. Applied human-centered design principles to create engaging product displays, customer routes and spatial plans.
- \* Designed and implemented retail initiatives to support business growth and long-term profitability, collaborating with the Com&In team and other departments.

education

2014 - 2016

MFA, Design for Social Innovation School of Visual Arts, New York

2008 - 2012

BA, Industrial Product Design Istanbul Technical University

awards

Brandon Hall Excellence Award, Gold Medal 2021

Loyalty Magazine Awards 2021

Core77, Design Education Initiative Award 2020

IMMIB Istanbul Souvenir Design Competition Winner 2014

technical toolkit

Adobe Creative Suite, Figma, Microsoft Office, Sketch, InVision, Keynote, Miro & Mural

trainings

Kaospilot Learning Arches Training, Online, 2020 Liberating Structures Facilitation Training, The Hague, NL, 2019 Mischief Makers Facilitation Bootcamp, Istanbul, 2019